

**Duration**

Each warfare environment

Theory 4 working days

Practical 6 working days

minimum dependant on number of warfare teams to be trained

**Max Capacity**

Not specified

# IDT MTT - WARFARE (ANTI-AIR WARFARE (AAW), ANTI-SURFACE WARFARE (ASUW), ANTI-SUBMARINE WARFARE (ASW), MINE WARFARE (MW) SUB-TEAM TRAINING

**AIM OF SUBJECT**

Provide warfare environment teams with the knowledge, understanding and practical skills to conduct warfare in the AAW, ASuW, ASW and MW environments.

**OUTLINE SYLLABUS**

The IDT MTT can be used to ensure that ship(s) warfare teams have the necessary understanding of the doctrine and concepts (i.e. basic standard operating procedures, techniques and tactics) and maintaining standards required to effectively and efficiently conduct AAW, ASuW, ASW and MW. Practical warfare training will utilise host nation training resources (training simulation ashore or ships at sea).